SAITEK X52

GAME	DCS
MODULE	F/A-18C

BLUE = UNSHIFTED STATE

RED = SHIFTED STATE (BUTTON + PINKIE)

Wheel/Mouse Button2

Click *Mouse5(32)*	THROTTLE DESG PUSH	
Scroll Up *+Mouse Z-A*	ANTENNA ELEVATION UP	
Scroll Down *-Mouse Z-A*	ANTENNA ELEVATION DOWN	

POV Hat3

Up *Joy 20*	THROTTLE DESG UP	VoiceAttack TX1
Right *Joy 21*	THROTTLE DESG RIGHT	VoiceAttack TX3
Down *Joy 22*	THROTTLE DESG DOWN	VoiceAttack TX2
Left *Joy 23*	THROTTLE DESG LEFT	VoiceAttack TX4

POV Hat2

Up *Joy 16*	SENSOR CTRL UP	
Right *Joy 17*	SENSOR CTRL RIGHT	
Down *Joy 18*	SENSOR CTRL DOWN	
Left *Joy 19*	SENSOR CTRL LEFT	

Fire

Joy 2	WEAPON RELEASE	

Fire A

Joy 3	RECCE EVENT MARK	

Fire B

Joy 4	RAID/FLIR FOV SELECT	

Fire C

Joy 5	UNDESIGNATE / NWS MODE	NWS & AP DISENGAGE

Trigger

Joy 1	TRIGGER	WHEEL BRAKE
Joy 15		

Fire E

Joy 8	DISPENCE AFT	DISPENCE FWD

POV Hat1

Up *Joy POV1-U*	AIM-7	TRIM DOWN
Right *Joy POV1-R*	AIM-120	TRIM RIGHT
Down *Joy POV1-D*	GUN	TRIM UP
Left *Joy POV1-L*	AIM-9	TRIM LEFT

Pinkie Switch

Joy 6	SHIFT STATE

Rotary2

+Joy RY-Axis		
-Joy RY-Axis		

Fire D

Joy 7	SPEED BRAKE EXT.	SPEED BRAKE RETR.

Rotary1

+Joy RZ-Axis	Zoom In	
-Joy RX-Axis	Zoom Out	

Joystick Axes

X Axis	Roll
Y Axis	Pitch
Z Axis	-

Precision Slider

+Joy U-Axis		
-Joy U-Axis		

Ministick

Up *Ministick YAxis +*	
Down *Ministick YAxis -*	
Right *Ministick XAxis+*	
Left *Ministick XAxis -*	

Clutch

Joy 30	CAGE / UNCAGE	ATC ENGAGE / DISENGAGE

Mouse Button1

Mouse1(31)	HEAD TRACKER CENTER	

Toggle 1/2

Up *Joy 9*	EXTERIOR LIGHTS ON	
Down *Joy 10*	EXTERIOR LIGHTS OFF	

Toggle 3/4

Up *Joy 11*	FLAPS SW/ UP	
Down *Joy 12*	FLAPS SW/DWN	

Toggle 5/6

Up *Joy 13*	GEAR UP	
Down *Joy 14*	GEAR DWN	